# Bug reporting and investigation

## One match pays out 0 instead of the expected equal to the bet

* Initially found through unit testing the Game class (GameTest: TestPlayRoundOneMatch())

## Two matches pays out 1Xbet instead of the expected 2X bet

* Initially found through unit testing the Game class (GameTest: TestPlayRoundTwoMatches())

## Three matches pays out 2Xbet instead of the expected 3X bet

* Initially found through unit testing the Game class (GameTest: TestPlayRoundThreeMatches())